

ROAD TO LUXURY

Written by

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Based on Isabella Stewart Gardner Museum Hesist

EXT. EVANS WAY STREET - NIGHT

LENNY, 20s, police uniform, runs in streets near the Isabella Stewart Gardner Museum. He runs with a heavy, black bag on his back.

The alarms from the Museum BEEPS. The rain POURS down on him.

Lenny hears a man's voice off-screen.

GEORGE (O.S.)  
I'm right beside you, Lenny! Run!

Lenny runs even further. His footsteps SPLASHES in the rain puddles. He trips and falls flat on his face.

Artifacts and stolen goods CLANKS onto the ground on off-screen.

INT. ISABELLA STEWART GARDNER MUSEUM - UPPER FLOOR - NIGHT  
(FLASHBACK)

Lenny gets back up from his fall. He looks around.

The hallway flashes a bright red color as the alarms BEEPS louder.

GEORGE, 30s, police uniform, enters the hallway. He holds a flashlight with his right hand and a similar bag to Lenny's on his left.

GEORGE  
Way to go, Lenny. You set off the alarms.

LENNY  
I'm sorry ...

George sighs. He turns off his flashlight, then puts it in his pocket. He reaches out his hand for Lenny.

GEORGE  
Come here.

Lenny takes George's hand.

George pulls Lenny back up. He pats him in the back.

GEORGE (CONT'D)  
Now, take your stuff and scram.

George pulls his bag up. He runs out of the hallways with his stolen goods.

Lenny watches as George exits the room. He looks back at his bag. A few of his artifacts lay on the wooden floor. He grabs the large bag and places the items back inside the bag.

GEORGE (O.S.) (CONT'D)  
(shouts)  
We don't have all night, George!

LENNY  
(shouts)  
I'm coming, George!

Lenny ties the knot, then lifts the bag up. He struggles to carry it but resumes to exit the upper floor.

INT. ISABELLA STEWART GARDNER MUSEUM - STAIRCASE - CONTINUOUS  
(FLASHBACK CONT'D)

George huffs and puffs as he carries his bag down. He gently drops the bag down to catch his breath. He waits for Lenny to come downstairs. He shifts his eyes back at the staircase doors and the stairs below him.

The doors OPENS. Lenny whimpers as he carries the large bag down the stairs.

George rolls his eyes.

GEORGE  
What now?

LENNY  
The bag is heavy ...

GEORGE  
So is mines.

Lenny drops his bag down, then sits on the staircase. He catches his breath.

LENNY  
I don't think ... we'll be able to  
get all of this down.

GEORGE  
We just need to use all of our  
strength.

LENNY  
I'm worried that we might get  
caught.

GEORGE  
We'll get caught if you act upon  
worries. Nervousness and regret  
cause recklessness.

George grabs his bag. He forces himself down the stairs in a rush.

Lenny gets off the staircase. He grabs his bag but struggles to pick it back up. He grunts.

George stops to look at Lenny.

GEORGE (CONT'D)  
Move quicker or I'll ditch you.

LENNY  
You can't ditch me ...

Lenny uses his chin to hold onto his bag. He uses his left leg as support.

LENNY (CONT'D)  
I'm your driver.

George motions back and forth, unsure of what to do. He shook his head, then let out a long sigh.

GEORGE  
Don't take too long.

George walks down the stairs.

Lenny puts the bag down again, then unties it. He discards the heavy items in the bag. He then takes the lighter bag and rushes down the stairs.

INT. ISABELLA STEWART GARDNER MUSEUM - LOWER FLOOR -  
CONTINUOUS (FLASHBACK CONT'D)

The alarms BEEPS louder as Lenny exits from the staircase. He tries to look for George, but the dim room made it hard to see anything.

The red lights from the alarm fill the room with temporary light.

LENNY  
George? George?

Lenny continues to look around for George. He looks at the front office. He makes his way there until he hears George.

GEORGE  
Lenny! Over here!

Lenny turns back. He sees George at the end of the hallway.

George holds his bag tight with his left hand. His right-hand holds the exit doors. He motions his head towards the door.

Lenny ran towards the exit.

EXT. EVANS WAY STREET - NIGHT (FLASHBACK CONT'D)

Lenny and George run into the open road. Their footsteps SPLASHES from the puddles. The two men run towards an old, yellow, mobile car.

The alarms muffle from the sounds of the POURING rain.

Lenny takes out the car keys and OPENS the car.

EXT. EVANS WAY STREET - CAR - CONTINUOUS (FLASHBACK CONT'D)

Lenny sits in the driver's seat. He UNLOCKS the doors for George to enter.

George sits in the passenger's seat, then SHUTS the door. He puts the bag on his lap.

Lenny checks his mirrors, then puts the key in the ignition. The car RUMBLES. The car doesn't start. He tries a second time.

GEORGE  
What's wrong? Drive.

LENNY  
I can't. It won't turn on.

In a distance, police sirens WAILS nearby. George looks at the window for the cops.

Lenny tries to start the car. No luck. He lays back on his chair.

LENNY (CONT'D)  
What do we do?

GEORGE  
We run.

LENNY  
Run? Run where?

GEORGE  
Whatever the road takes us.

George OPENS the car door from his side. He takes his bag with him and SHUTS the door.

EXT. EVANS WAY STREET - CONTINUOUS (FLASHBACK CONT'D)

Lenny exits his car with his bag in his hand. The police sirens WAILS louder.

Lenny and George ran out of the car. They run into the dark and rainy street.

GEORGE  
I'm right beside you, Lenny! Run!

Lenny nods, then ran faster. He shifts away from George. Their footsteps muffle along with the police sirens. The streets fade into the darkness.

George disappears.

EXT. EVANS WAY STREET - CONTINUOUS (PRESENT DAY)

Lenny trips and falls onto the ground. He gets back up, then continues to run into the dark streets.

His hat lays on the road. The rain TAPS onto the hat. Lenny disappears into the darkness.